

Superposition of velocity for ice flow modeling

Jed Brown¹, Ed Bueler²

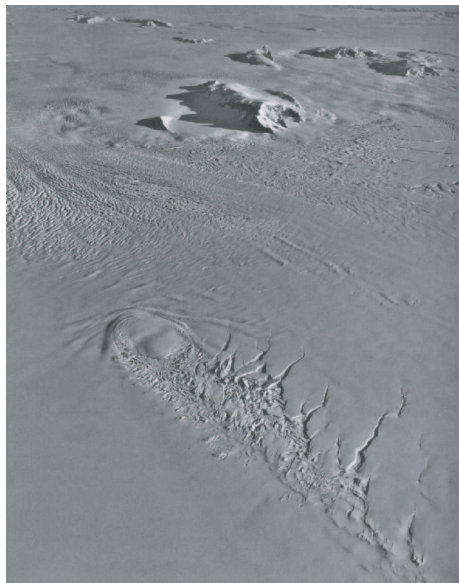
¹VAW, ETH Zürich

²Dept. of Mathematical Sciences, University of Alaska Fairbanks

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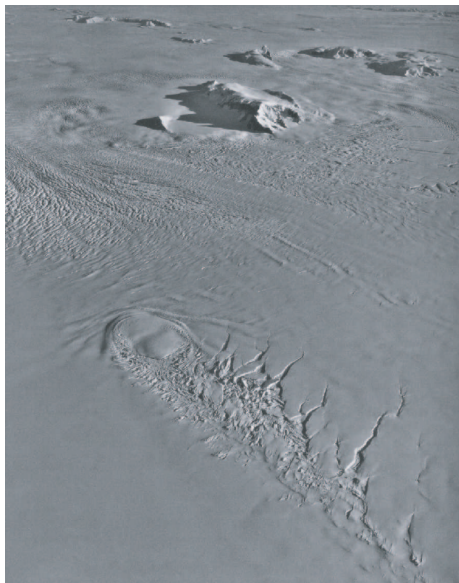
How Shallow?

- Inland ice sheet
 - ▶ Small aspect ratio $\epsilon \approx 10^{-3}$
 - ▶ Very little sliding



How Shallow?

- Inland ice sheet
 - ▶ Small aspect ratio $\epsilon \approx 10^{-3}$
 - ▶ Very little sliding
- Outlet glaciers and ice streams
 - ▶ Usually still “shallow”
 - ▶ Constrained by geometry
 - ▶ Slipperyness at the bed varies
 - ▶ Flow is not “shallow”



Models

- Stokes
 - ▶ Must solve implicit system in 3D
 - ▶ Saddle point/poorly conditioned
- Higher order models
 - ▶ Still a 3D implicit system, but fewer degrees of freedom
- Shallow Ice and Shallow Streams
 - ▶ Only a 2D implicit system
 - ▶ Every point is *either* stream or not sliding
 - ▶ Margin singularity and wrong physics

What can we do without solving an implicit 3D system?

- General idea

- ▶ Solve a stream-type system for basal, mean, or surface velocity
- ▶ Use SIA-type estimate to produce 3D velocity field
- ▶ Recent work on depth integrated models (Schoof, Hindmarsh)

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- General idea

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- Practical method

- ▶ Just **add** them!
- ▶ Naïve method gives too much vertical shear in stream regions
- ▶ Reduce “SIA” component when sliding is easy

Sliding

- SIA sliding is bad

$$\mathbf{v} = f(\rho g H \nabla h)$$

► Discontinuous horizontal velocity \implies unbounded vertical velocity

- Power law sliding: $\boldsymbol{\tau}_b = \gamma(\mathbf{v}_b)^{\frac{m-1}{2m}} \mathbf{v}_b$
- Plastic sliding: $\boldsymbol{\tau}_b = \tau_c \mathbf{v} / |\mathbf{v}|$
- All sliding comes from stream-type system

Shallow Stream equations

$$[2\bar{\eta}H(2u_x + v_y)]_x + [\bar{\eta}H(u_y + v_x)]_y + \tau_{b,x} = \rho g H h_x$$

$$[2\bar{\eta}H(u_x + 2v_y)]_y + [\bar{\eta}H(u_y + v_x)]_x + \tau_{b,y} = \rho g H h_y$$

where $\bar{\eta}$ is depth averaged effective viscosity

$$\bar{\eta} = \overline{B(\theta, \dots)} (\epsilon + \gamma(\mathbf{u})/\gamma_0)^{\frac{n-1}{2n}}$$

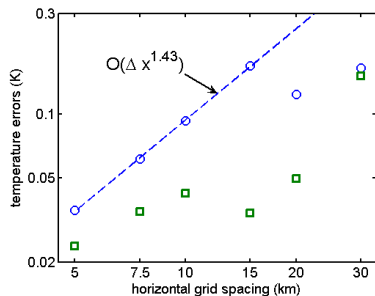
- Combine with shallow ice

$$\mathbf{v} = \mathbf{v}_{SSA} + \left(1 - \frac{2}{\pi}\right) \tan^{-1}(|\mathbf{v}_{SSA}|^2 / v_0^2) \mathbf{v}_{SIA}$$

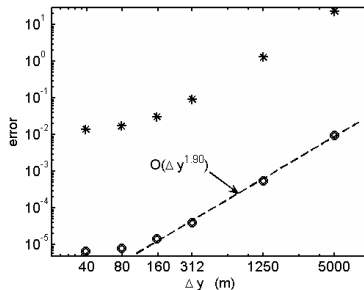
Algorithm

- ① Compute provisional SIA velocities everywhere
- ② Preprocess: fictitious ice in the ocean, periodic boundary conditions
- ③ Iteratively solve for basal sliding using SIA inflow conditions for the sliding region
- ④ Postprocess: remove fictitious ice, combine velocities
- ⑤ Geometry/temperature time step

Verification of components

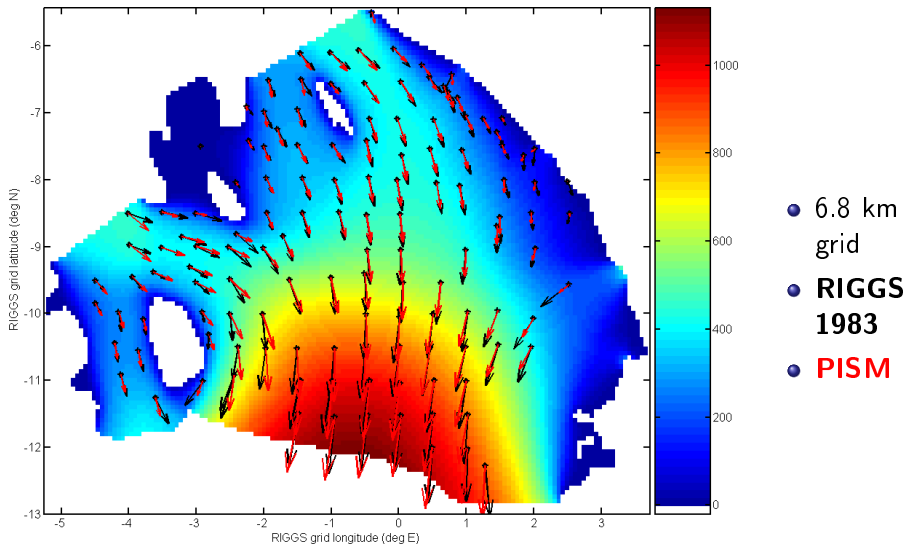


- Thermocoupled shallow ice
- circles = mean error
- boxes = dome error

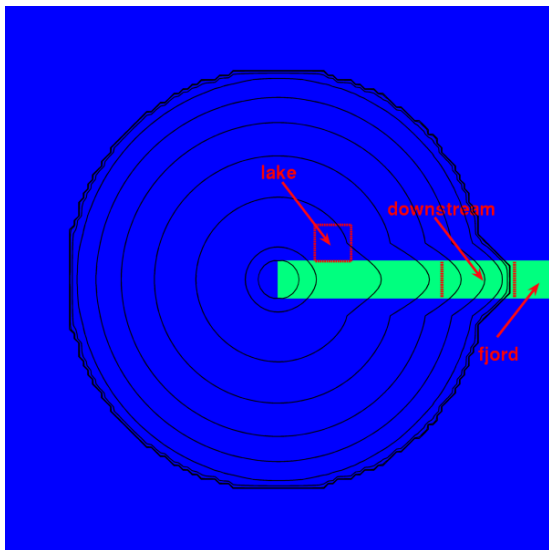


- Shallow streams
- stars = maximum velocity error
- circles = mean relative error

Validation



Simple ice cap setup

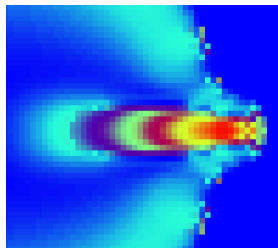


- Till yield stress

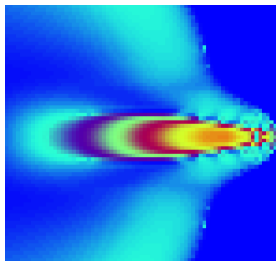
$$\tau_c = (\rho g H - p_w) \tan \phi$$

- $\phi = 20^\circ$
- $\phi = 5^\circ$

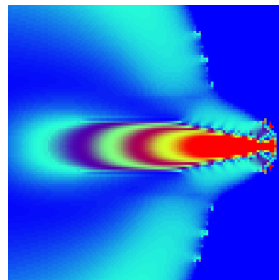
Result



12.5 km



7.5 km



5 km



- 5000 model years after start of sliding
- 100 km wide slippery region, but ice stream narrows dynamically

PISM

- Scalable: 1 billion degrees of freedom, 500 processors
- Constitutive relations: power law, Goldsby-Kohlstedt, mixed
- Flow: Integrated flux
- Thermodynamics: high resolution, basal water layer
- Visco-elastic earth
- Many verification tests
- Greenland and Antarctica at high resolution (5km)
- Open source <https://gna.org/projects/pism>
- Documentation and user's manual <http://pism-docs.org>

Isotropic viscous fluid

$$\mathbf{D} = F(\dots)\boldsymbol{\tau} \quad \text{or} \quad \boldsymbol{\tau} = \eta(\dots)\mathbf{D}$$

- Power law: $F = A |\boldsymbol{\tau}|^{n-1}$
- Goldsby-Kohlstedt

$$F(\sigma, \theta, P, d) = F_{\text{diff}}(\theta, d) + F_{\text{disl}}(\sigma, \theta, P) + \left(\frac{1}{F_{\text{basal}}(\sigma, \theta)} + \frac{1}{F_{\text{gbs}}(\sigma, \theta, P, d)} \right)^{-1}$$

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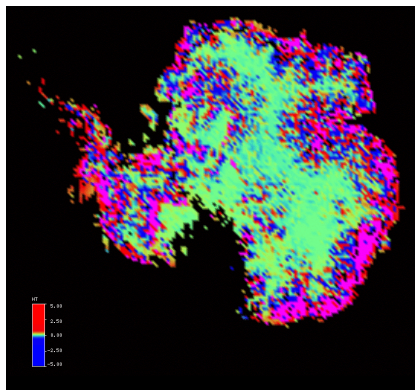
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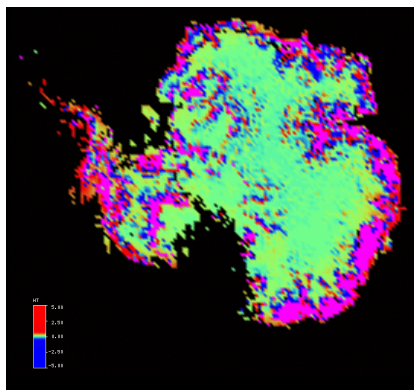
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- Commonly used: $\eta = B(\dots)(\epsilon + \gamma_D/\gamma_0)^{\frac{n-1}{2n}}$

Comparison



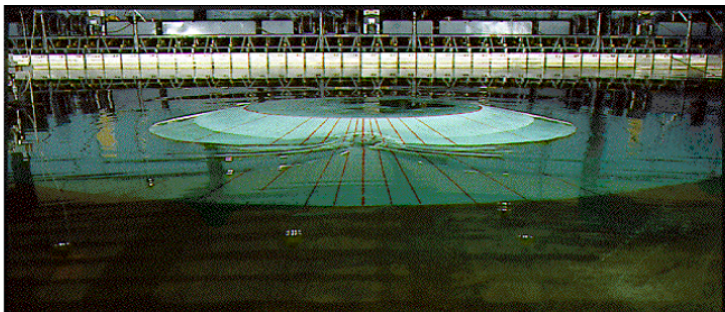
Optimized Glen



Optimized G-K

Experiments

- Verification
 - ▶ How well does the numerical model approximate the continuum equations
 - ▶ Require exact solutions of the continuum equations
- Validation
 - ▶ How well does the model represent reality
 - ▶ Need to know about reality



Outlook

- PISM
 - ▶ Improved dynamics
 - ▶ Inverse modeling
- Full models
 - ▶ Must *resolve* outlet glaciers and grounding lines
 - ★ Lots of adaptivity
 - ★ Many degrees of freedom
 - ▶ Fully iterative solution
 - ★ Preconditioning
 - ★ Boundary conditions

